

## CLAIMS

1. (Currently Amended) A method for producing a graphical user interface, the method comprising:

storing a graphic file created by a multi-layered type computer program, the graphic file containing a list of control objects, wherein each control object is in at least one layer, dictates at least one attribute of a control element, and is editable by a user; and

creating an application program other than the multi-layered type computer program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects in the at least one layer of the graphic file, ~~the each control element-object~~ independently editable relative to a different control ~~element~~object.

2-3. (Cancelled)

4. (Previously Presented) The method of claim 1, wherein the at least one layer of the first control object is grouped with other layers in the graphic file.

5. (Cancelled)

6. (Original) The method of claim 1, wherein the control element is an edit control to manipulate a time-based stream of information.

7. (Previously Presented) The method of claim 1, wherein the at least one attribute is at least one of an appearance and location and size and element type and state and function and behavior in a particular environment.

8. (Cancelled)

9. (Currently Amended) A computer system comprising:

a storage;

a display device; and

a processor coupled to the display device and the storage for:

storing a graphic file created by a multi-layered type computer program, the graphic file containing a list of control objects, wherein each control object is in at least one layer, dictates at least one attribute of a control element and is editable by a user; and

creating an application program other than the multi-layered type computer program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects in the at least one layer of the graphic file, ~~the each control element-object~~ independently editable relative to a different control ~~elementobject~~.

10-11. (Cancelled)

12. (Previously Presented) The system of claim 9, wherein the at least one layer is grouped with other layers.

13. (Cancelled)

14. (Original) The system of claim 9, wherein the control element is an edit control to manipulate a time-based stream of information.

15. (Previously Presented) The system of claim 9, wherein the at least one attribute is at least one of an appearance and location and size and element type and state and function and behavior in a particular environment.

16. (Cancelled)

17. (Currently Amended) A system for producing a graphical user interface, comprising:  
means for storing a graphic file created by a multi-layered type computer program, the graphic file containing a list of control objects, wherein each control object is in at least one layer, dictates at least one attribute of a control element and is editable by a user; and

means for creating an application program other than the multi-layered type computer program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects in the at least one layer of the graphic file, ~~the each control element-object~~ independently editable relative to a different control ~~elementobject~~.

18-19. (Cancelled)

20. (Previously Presented) The system of claim 17, wherein the at least one layer is grouped with other layers.

21. (Cancelled)
22. (Previously Presented) The system of claim 17, wherein the control element is an edit control to manipulate a time-based stream of information.
23. (Previously Presented) The system of claim 17, wherein the at least one attribute is at least one of an appearance and location and size and element type and state and function and behavior in a particular environment.
24. (Cancelled)
25. (Currently Amended) A computer readable medium having stored executable instructions, which, when executed by a computer system for producing a graphical user interface, cause the computer system to:
- store a graphic file created by a multi-layered type computer program, wherein each control object is in at least one layer, dictates at least one attribute of a control element and is editable by a user; and
  - create an application program other than the multi-layered type computer program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects in the at least one layer of the graphic file, ~~the each control element object~~ independently editable relative to a different control ~~element~~object.
- 26-27. (Cancelled)
28. (Previously Presented) The computer readable medium of claim 25, wherein the at least one layer is grouped with other layers.
29. (Cancelled)
30. (Original) The computer readable medium of claim 25, wherein the control element is an edit control to manipulate a time-based stream of information.
31. (Previously Presented) The computer readable medium of claim 25, wherein the at least one attribute is at least one of an appearance and location and size and element type and state and function and behavior in a particular environment.

32. (Cancelled)
33. (Previously Presented) The method of claim 1, wherein the at least one layer is linked with other layers.
34. (Previously Presented) The computer system of claim 9, wherein the at least one layer is linked with other layers.
35. (Previously Presented) The system of claim 17, wherein the at least one layer is linked with other layers.
36. (Previously Presented) The medium of claim 25, wherein the at least one layer is linked with other layers.
37. (Currently Amended) A method for producing a graphical user interface, the method comprising:  
creating a graphic file containing a list of layers, wherein each layer dictates at least one attribute of a control element and wherein each layer is editable by a user;  
creating an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one layer of the graphic file, ~~the each control element object~~ independently editable relative to a different control ~~element~~object; and  
storing the graphic file and the application program.
38. (Previously Presented) The method of claim 37 wherein the graphic file is created using a program other than the application program.
39. (Previously Presented) The method of claim 37 wherein the layers are grouped.
40. (Previously Presented) The method of claim 37 wherein the layers are linked.
41. (Currently Amended) A system for producing a graphical user interface, comprising:  
means for storing a graphic file containing a list of layers, wherein each layer dictates at least one attribute of a control element and wherein each layer is editable by a user; and  
means for storing an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having

at least one attribute dictated by one layer of the graphic file, ~~the each control element-object~~ independently editable relative to a different control ~~element-object~~.

42. (Previously Presented) The system of claim 41 wherein the graphic file is created using a program other than the application program.

43. (Previously Presented) The system of claim 41 wherein the layers are grouped.

44. (Previously Presented) The system of claim 41 wherein the layers are linked.

45. (Currently Amended) A computer readable medium having stored executable instructions, which, when executed by a computer system for producing a graphical user interface, cause the computer system to:

store a graphic file containing a list of layers, wherein each layer dictates at least one attribute of a control element and wherein each layer is editable by a user; and

store an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one layer of the graphic file, ~~the each control element-object~~ independently editable relative to a different control ~~element-object~~.

46. (Previously Presented) The medium of claim 45 wherein the graphic file is created using a program other than the application program.

47. (Previously Presented) The medium of claim 45 wherein the layers are grouped.

48. (Previously Presented) The medium of claim 45 wherein the layers are linked.

49. (New) The method of claim 1 further comprising the application program displaying the control objects and allowing the control objects to be edited using the application program to change the control element attribute as dictated by the editing of the control objects.

50. (New) The method of claim 39, wherein allowing the control objects to be edited comprises allowing use of the application program to independently change the control objects to cause the corresponding attribute of the control element to change.